

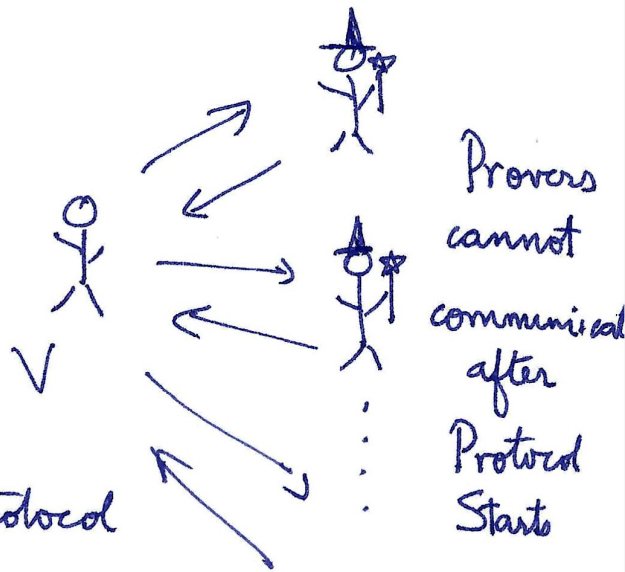
# PCP Theorem & Hardness of Approximation

$$\underline{\text{IP}} = \text{PSPACE}$$

Multiple provers?

$$\text{MIP} \subseteq \text{NEXP}$$

Guess the whole protocol



$$\text{MIP} = \text{NEXP}$$

Thm [FRS94]: Two provers suffice for a MIP protocol.

Proof sketch: Given  $x$ , Verifier flips all random  $r$  bits of an MIP protocol, gives all bits to Prover 1 and asks "give me the full transcript of the MIP protocol".

Prover 1 gives  $T = [OP_1 | OP_2 | OP_3 | OP_4 | OP_5 | OP_n | - | -]$

# of provers = poly(n)

$T =$  transcript. If  $T$  is incorrect, it is incorrect on messages of some prover  $OP_i$ .

Verifier simulates <sup>(MIP)</sup> protocol with Prover 2 playing role of  $OP_i$ , where  $i$  is chosen at random.

If transcript differs from responses of Prover 2, reject.

[If any transcript ends up in rejection, reject.]

With prob.  $\geq \frac{1}{\text{poly}(n)}$ , Verifier rejects.

(Repeat entire approach  $\text{poly}(n)$  times to boost probability.)

We know  $NP \subsetneq NEXP$ .

Hence,  $MIP$  contains languages outside  $NP$ .

We know deterministic  $MIP = NP$ .

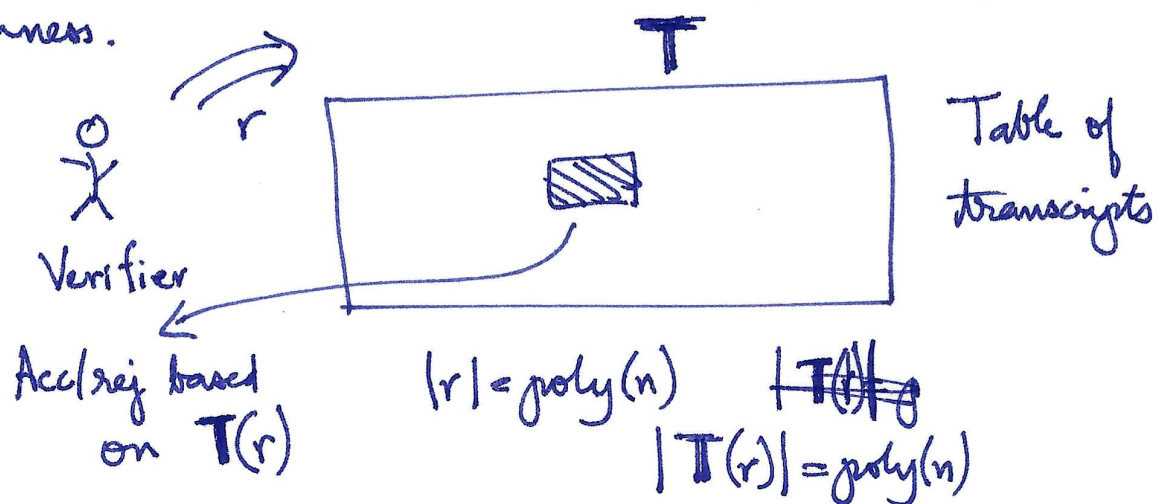
Hence, randomness (in interactive protocols) have provable power.

What was the 2-prover protocol doing?

Prover 1 was just a "lookup" using randomness.

Prover 2 <sup>used</sup> was only cross checking the response of Prover 1.

There is a notion of the "right transcript" for a given randomness.





$x \in \text{NEXP}$

$x \in L \Rightarrow \exists \text{ table } T \text{ s.t. } \Pr_r [T(r) \text{ leads to accept}] = 1$

$x \notin L \Rightarrow \forall \text{ tables } T \Pr_r [T(r) \text{ leads to accept}] \leq 1/3$

$T$  certificate

What is the size of  $T$ ? ~~exp~~  $2^{n^c}$  size of transcript

How many queries?  $q = \text{poly}(n)$

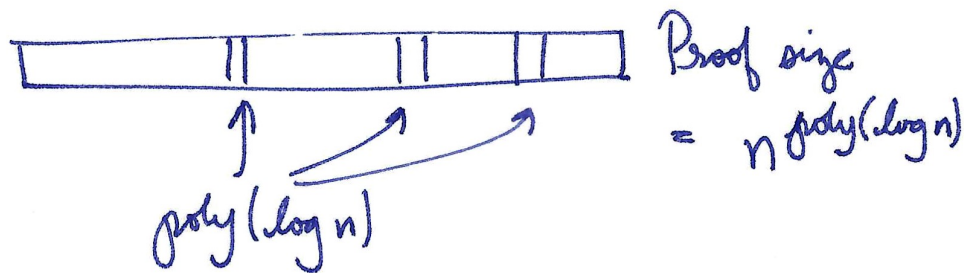
How much randomness?  $r = \text{poly}(n)$

$\text{PCP}[r, q] \rightarrow$  Proof of length  $2^r$   
Queries  $q$

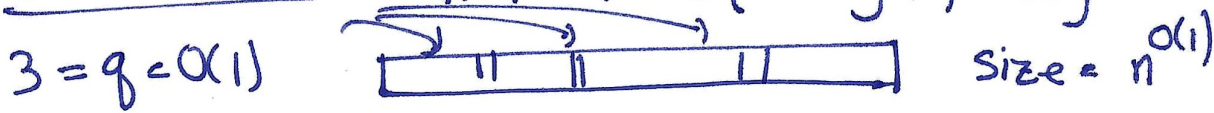
$$\text{NEXP} = \bigcup_{c \geq 1} \text{PCP}[n^c, n^c]$$

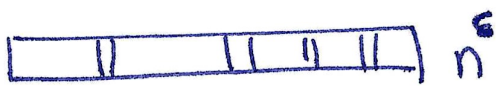
By a (non-trivial) scaling argument Completeness = 1

$$\text{NP} = \bigcup_{c \geq 1} \text{PCP}[\log^c n, \log^c n] \quad \text{Soundness} = \rho$$



PCP Theorem:  $\text{NP} = \text{PCP}[O(\log n), O(1)]$





Verifier flip random bits  
and makes  $q$  queries  
Depending on these bits,  
acc/rej.

Total possible subsets of  
queries  $\leq n^{Cq} = n^{O(1)}$

For any subset  $Q$  of  
queries

Verifier runs some fn. on  
 $Q$  and  $x$  to acc/rej.

For  $Q$ , there are  $2^b$  possible outcomes. as a truth table  
 $y_{i1}, y_{i2} \dots y_{iq}$  are the bits of the proof in  $Q$

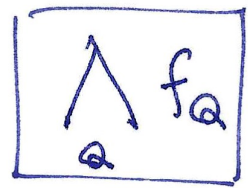
Acc, rej is some  $f_Q(y_{i1}, y_{i2}, \dots, y_{iq}) = \text{CNF}$  with  
a constant # of clauses  
 assume CNF      Like a clause

"Behavior of verifier" is encoded by a ~~CNF~~  
set  ~~$\{f_Q\}$~~  of CNFs.

If  $x \in L$ , all  $f_Q$ 's are satisfiable (together)  
 $x \notin L$ , at most  $p$ -fraction of  $f_Q$ 's are satisfiable.

( $L \in NP$ )

Look at CNF



Given  $x \in L$ , we can construct in polynomial time  
a 3-CNF  $f_x = \bigwedge_a f_a$  s.t.

If  $x \in L \Rightarrow f_x$  is satisfiable

$x \notin L \Rightarrow$  At most  $p$  fraction of clauses are satisfiable

Thm: Getting a  ~~$(1-p)$ -approx.~~ (for some  $p$ -approx  
(for some  $p \in [0,1]$ ) for # satisfiable clauses is  
NP-hard.

MAXSAT( $p$ ) = Max # of satisfiable clauses.

There is a  $7/8$ -approx for MAXSAT

(in poly time, we can satisfy  $\geq \frac{7}{8}$  (OPT number of  
satisfied clauses))

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[Håstad]  $7/8$ -hardness for MAXSAT  $\forall \epsilon > 0$

3-query PCP with soundness  $= 7/8 + \epsilon$

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$7/8$ -approx: Suppose we have 3SAT instance.

All clauses with exactly 3 literals.

$$(x_i \vee \bar{x}_j \vee x_k) \quad \geq$$

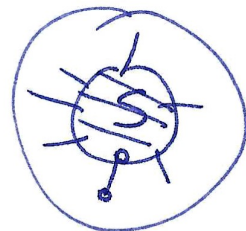
Random assignment satisfies an expected  $7/8$  of all  
clauses.



General  $7/8$  requires more machinery.

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(VC) Vertex cover:  $S$  is a vertex cover if all edges have endpoint in  $S$



Min Vertex Cover

Easy 2-approx in linear time (take a maximal matching)   
 all endpoints of

Using ~~reduc~~ 3SAT to VC reduction and PCP theorem, we can prove some non-trivial hardness

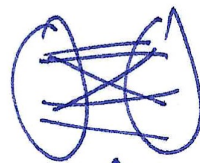
Unique Games Conjecture<sup>UGC</sup>: Conjectures approx-hardness of ~~certain~~ specific NP problems. Has been used to prove optimal hardness for many problems.

Hardness of Max Cut:

$1/2$ -approx: random cut

$0.878$ -approx: Semidefinite Prog

Assuming UGC, this is optimal



Max. # edges crossing bipartition