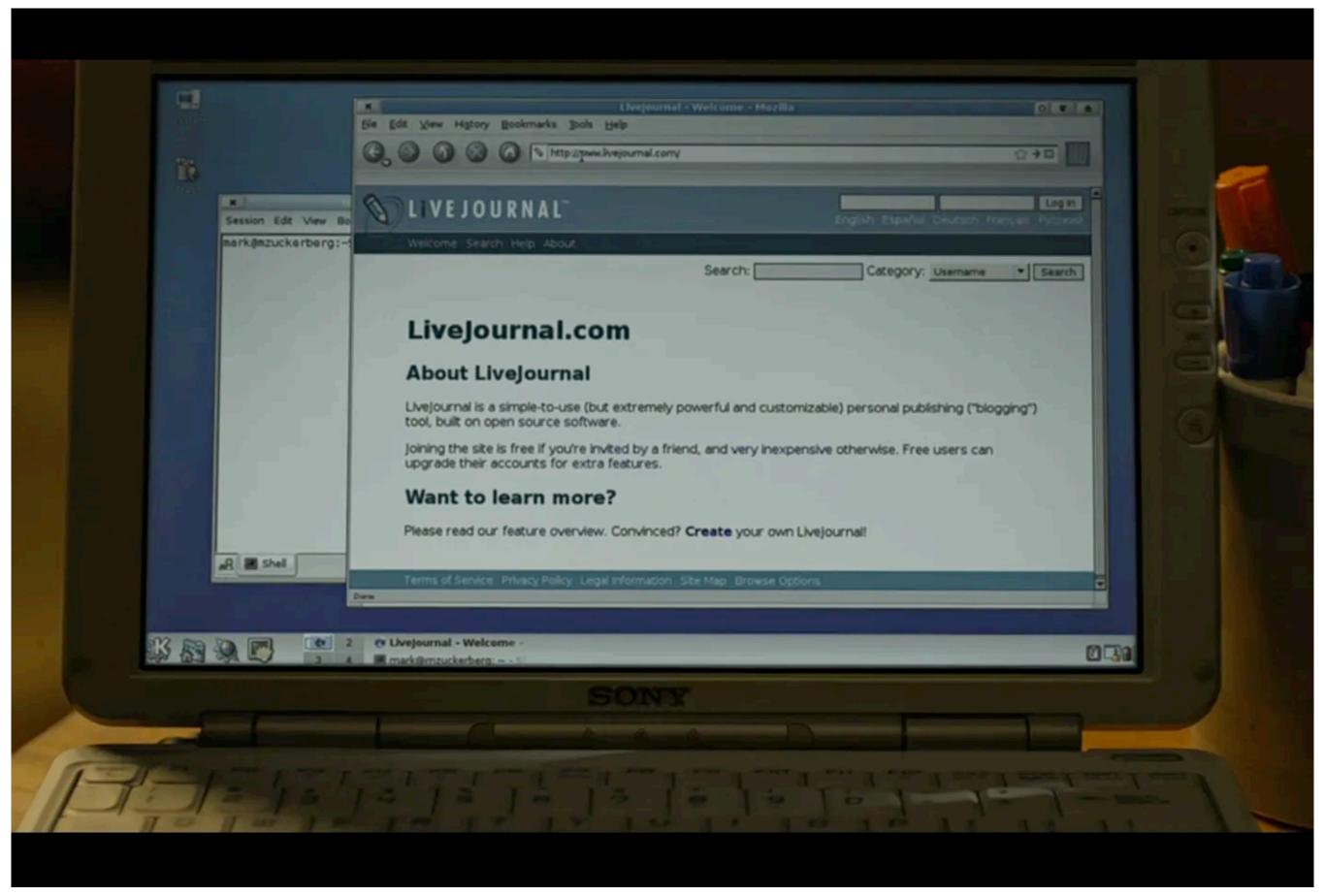


The Social Network, 2010





. I V E J O U R N A L™

Home: Support: Request Board

Category: Username ✓ Search Search:

Support Requests

Open Support Requests

Below are all support requests that are open (they just came in and haven't been touched yet) or answered (either awaiting to be closed by the person needing help, or the person requested they still need help). The closed reports are also available. If you help somebody out and they confirm you helped them, you get the number of points indicated in the status column. These points will show up on your userinfo page.

[1579 total open requests]

Show only Open v requests of type: (All) ∨ Filter

ID#	Summary	Problem Area	Posted	Status
233388	Interest	General/Unknown	1 minute ago	open (1 point)
233386	Font on LJ	General/Unknown	2 minutes ago	open (1 point)
233383	about journal entirires	General/Unknown	35 minutes ago	open (1 point)
233381	Comment Count Displays Incorrectly; Always says "(1 comment)" only.	General/Unknown	46 minutes ago	open (1 point)
233379	i want my icon to be a picture i took on my digital camera	User Picture Icons	54 minutes ago	open (1 point)
233375	Calandar not showing up	General/Unknown	1 hour ago	open (1 point)
233372	live journals buttons/icons not loading	General/Unknown	1 hour ago	open (1 point)
233364	Journal entry layout	Style Systems	1 hour ago	open (1 point)
233356	How Do You Add a chatter box?	General/Unknown	1 hour ago	open (1 point)
233354	Crossposting on LJ and Xanga	General/Unknown	1 hour ago	open (1 point)
233346	want to delete an old journal	General/Unknown	2 hours ago	answered awaiting close (1 point)
233343	Adding counters	General/Unknown	2 hours ago	answered awaiting close

<u>Home</u>: <u>Support</u>: **High Scores**

.tVEJOURNAL™

General Info Press Download Site News Paid Accounts

Category: Username

∨ Search

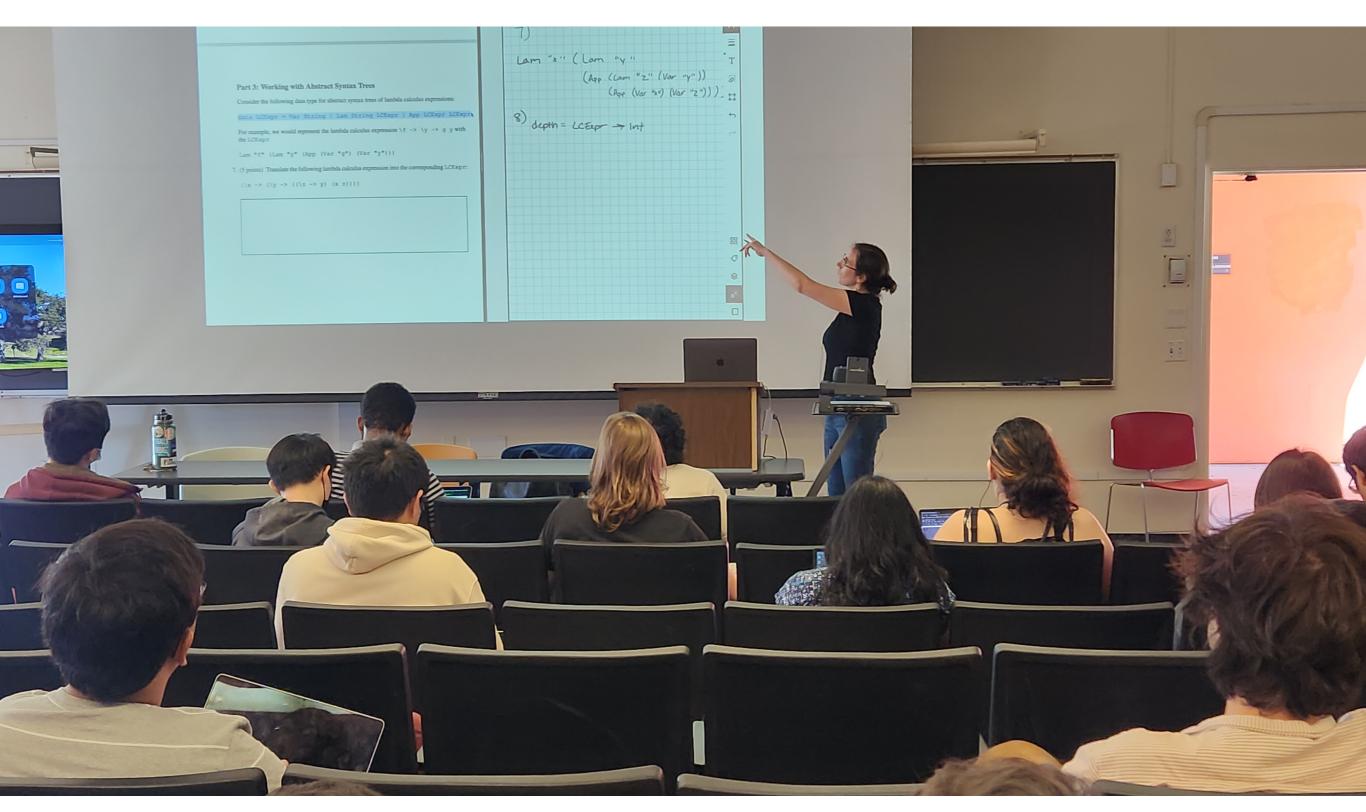
High Scores

The following people have helped other users in the support area:

Page 1 of 16

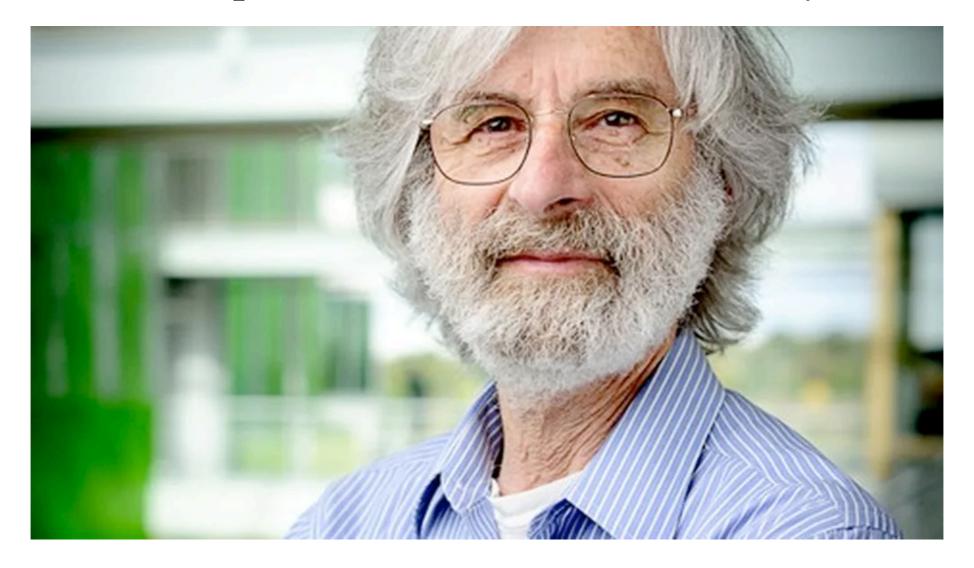
<< [1] [2] [3] [4] [5] [6] [7] [8] [9] [10] [11] [12] [13] [14] [15] [16] >>

1.	<u> </u>	28027 points
2.	<u> </u>	18090 points
3.	<u>↓ sherm</u> - Mike Sherman	9508 points
4.	<u> </u>	8152 points
5.	<u> </u>	7347 points
6.	<u> </u>	7287 points
7.	<u> </u>	5903 points
8.		5902 points
9. (+2)	<u> </u>	5807 points
10.	<u> </u>	5733 points
11.	<u> </u>	5621 points
12.	\triangle emmavescence - ($$ ·.,,> Emma <,,· $$)	5555 points
13. (-2)	<u> </u>	5272 points
14.	<u>Ωrho</u> - ρ	5132 points
15.	<u> </u>	4642 points
16.	<u>Lthebubba</u> - teh teh teh teh teh teh	3980 points
17.	<u> </u>	3943 points
18.	<u> </u>	3806 points
19.	<u> </u>	3730 points
20.	<u> </u>	3648 points
21.	<u> </u>	3645 points
22.	Liliaceous - Lily - parallelepipeds rock!	3492 points
23.	<u> </u>	3413 points
24.	<u> </u>	3382 points
25.	<u> </u>	3379 points
25.	<u> </u>	3379 points
27.	<u> </u>	3128 points
28.	Live the start of a loaded Thnikkaman	3051 points
29.	<u>Nyxie</u> - lost in the law of averages	2988 points
30. (-1)	<u>Labluemoonshark</u> - blue	2951 points
31.	\triangle acerbic - wrap her up in a package of <s>lies</s> tickyboxes	2943 points

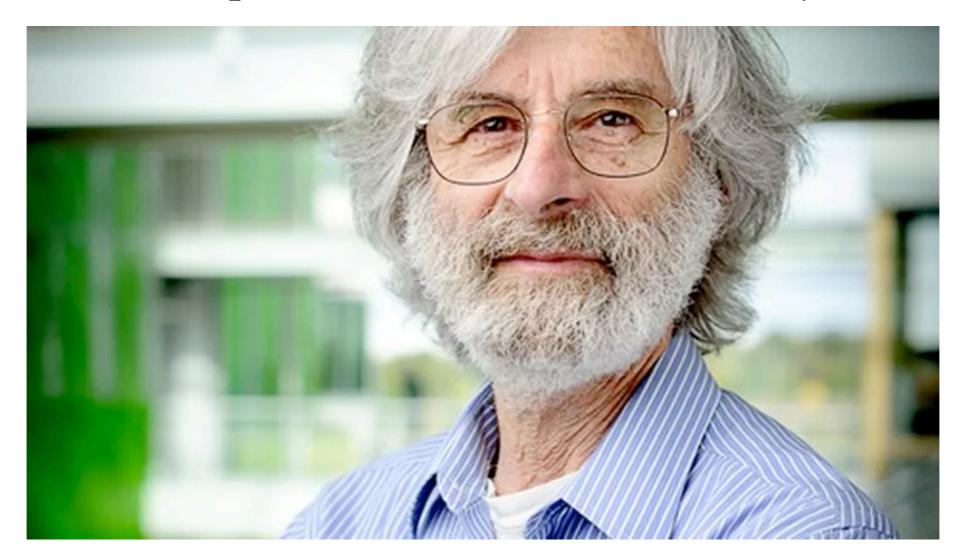


Me at work, 2023

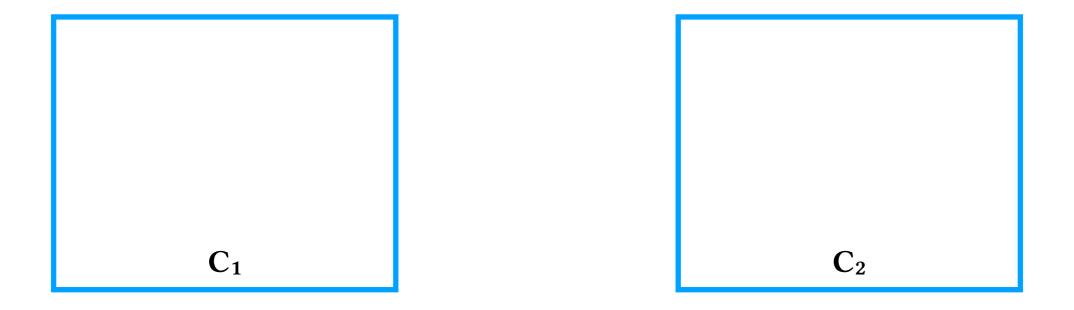
Leslie Lamport, the father of distributed systems

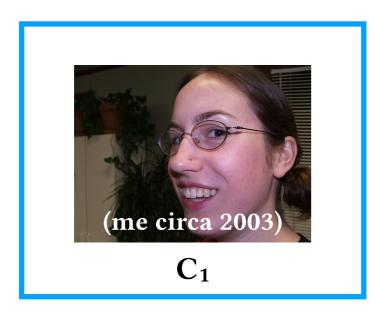


Leslie Lamport, the father of distributed systems



"A distributed system is a system in which the **failure** of a computer that you didn't even know existed can render your own computer unusable."

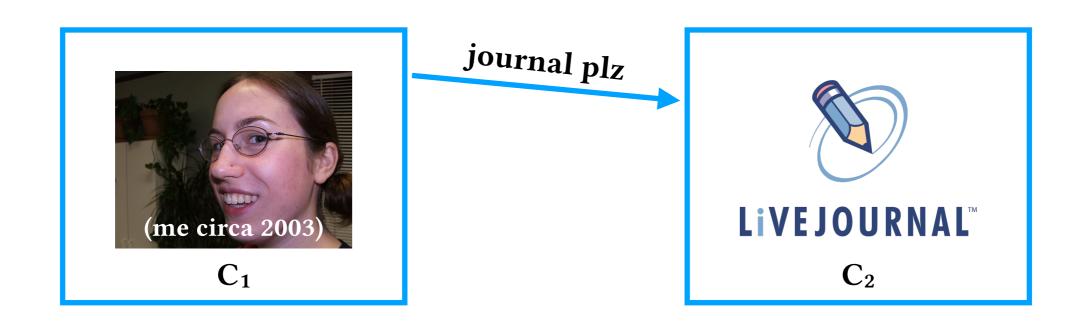


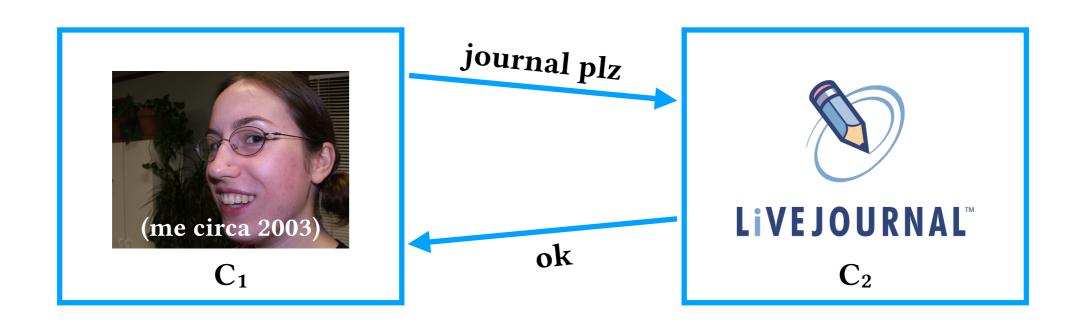


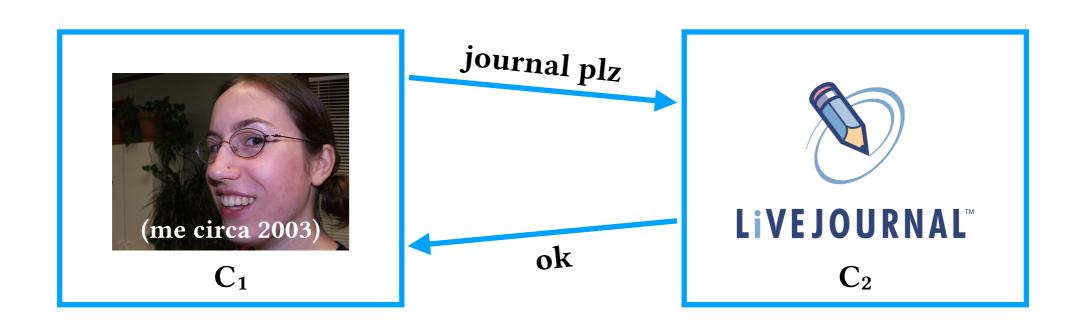
 $\mathbf{C_2}$



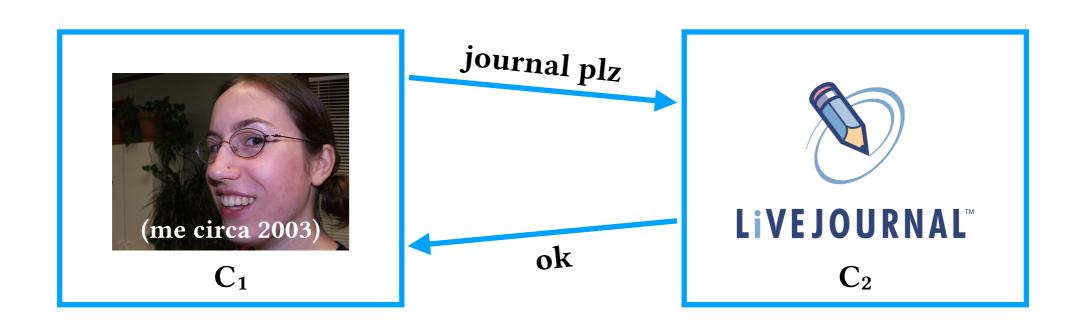




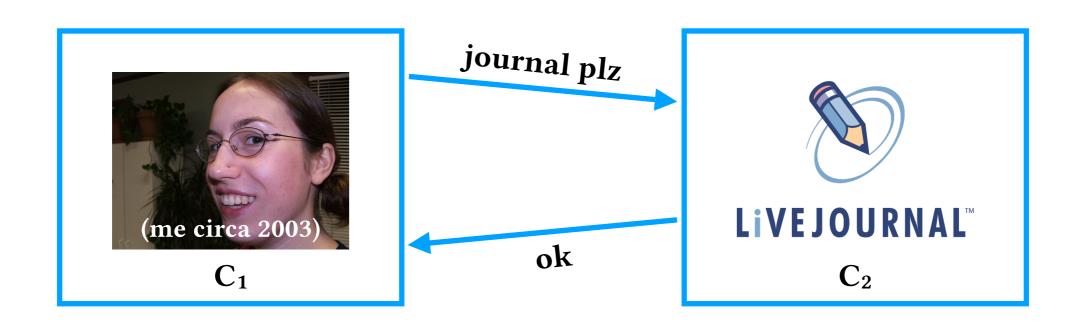




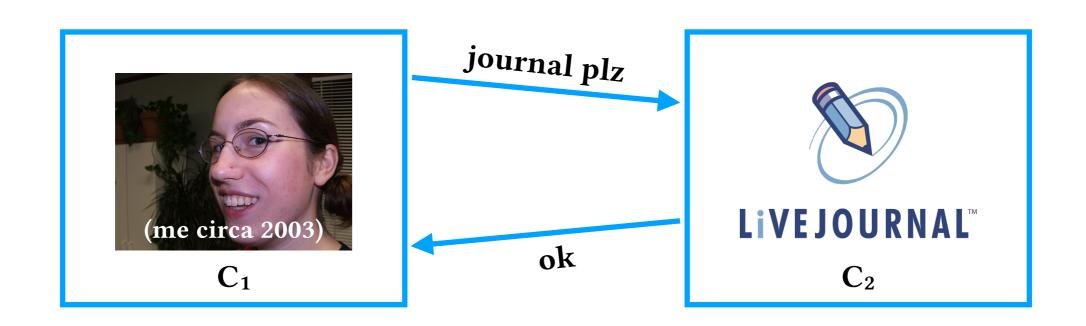
What could go wrong?



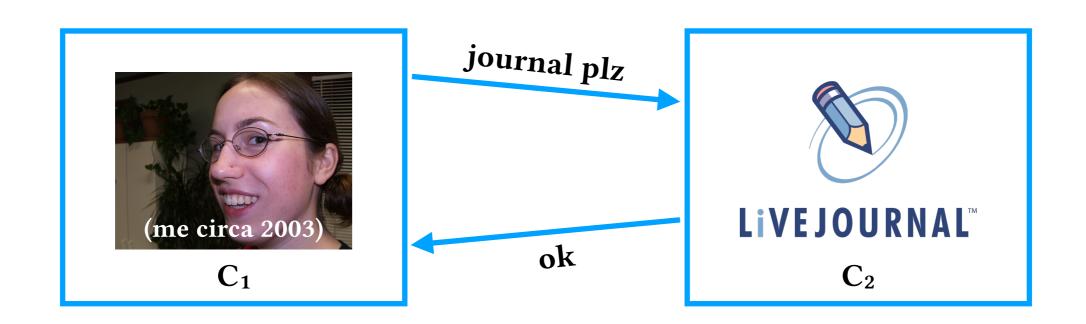
• Request from C₁ to C₂ to could get lost



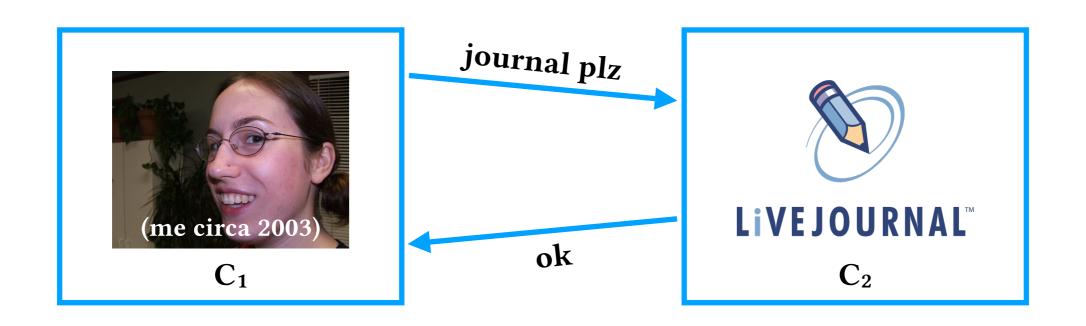
- Request from C₁ to C₂ to could get lost
- ullet Request from C_1 to C_2 could just be slow



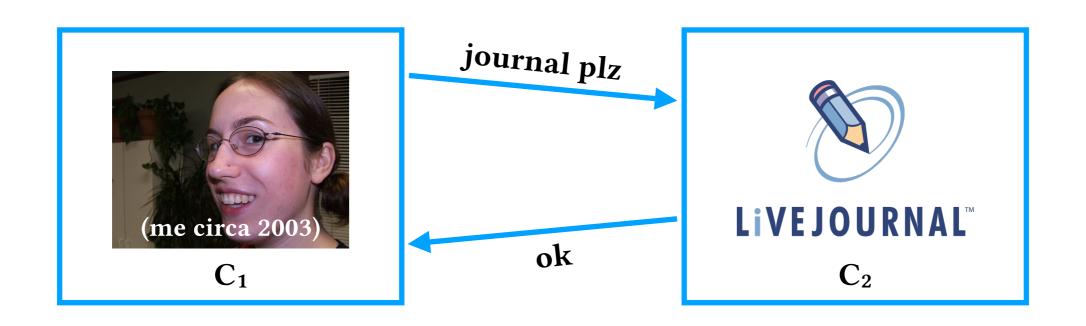
- Request from C₁ to C₂ to could get lost
- Request from C₁ to C₂ could just be slow
- C₂ could crash



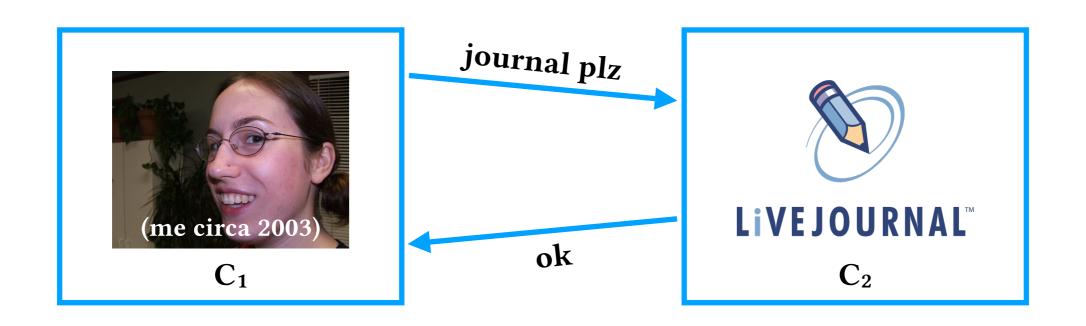
- Request from C₁ to C₂ to could get lost
- Request from C₁ to C₂ could just be slow
- C₂ could crash
- C₂ could just be slow



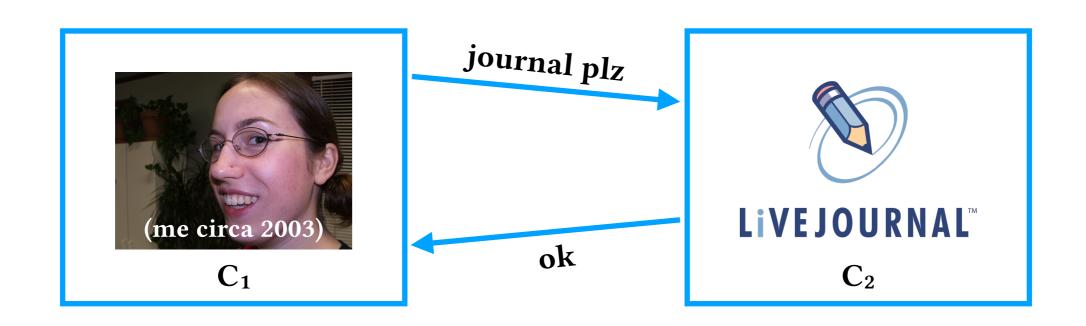
- Request from C₁ to C₂ to could get lost
- Request from C₁ to C₂ could just be slow
- C₂ could crash
- C₂ could just be slow
- Response from C₂ to C₁ could get lost



- Request from C₁ to C₂ to could get lost
- Request from C₁ to C₂ could just be slow
- C₂ could crash
- C₂ could just be slow
- Response from C₂ to C₁ could get lost
- Response from C₂ to C₁ could just be slow

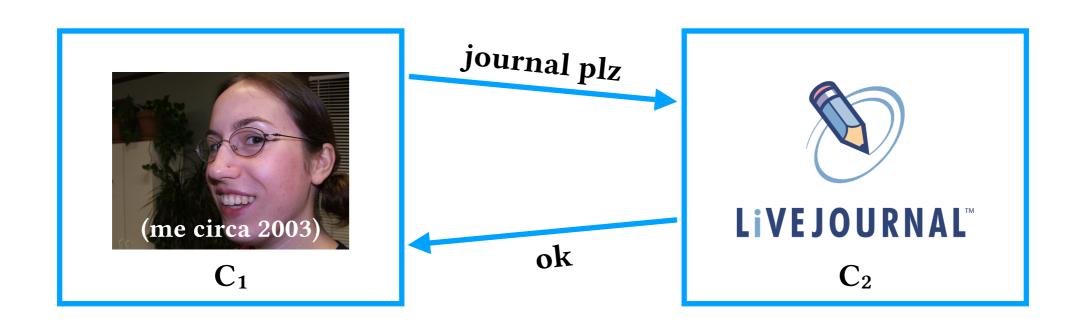


- Request from C₁ to C₂ to could get lost
- Request from C₁ to C₂ could just be slow
- C₂ could crash
- C₂ could just be slow
- Response from C₂ to C₁ could get lost
- Response from C₂ to C₁ could just be slow



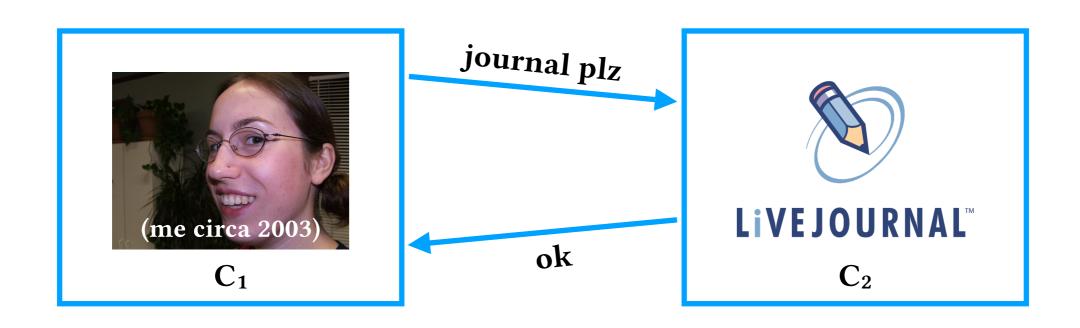
- Request from C₁ to C₂ to could get lost
- Request from C₁ to C₂ could just be slow
- C₂ could crash
- C₂ could just be slow
- Response from C₂ to C₁ could get lost
- Response from C₂ to C₁ could just be slow

...not to mention that C_2 could *lie*, or otherwise behave in an arbitrary or malicious way!



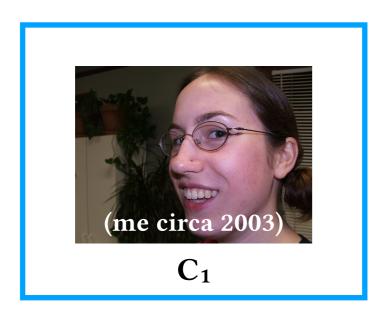
- Request from C₁ to C₂ to could get lost
- Request from C₁ to C₂ could just be slow
- C₂ could crash
- C₂ could just be slow
- Response from C₂ to C₁ could get lost
- Response from C₂ to C₁ could just be slow

...not to mention that C₂ could *lie*, or otherwise behave in an arbitrary or malicious way! (**Byzantine** behavior)



a system made up of *independent* components

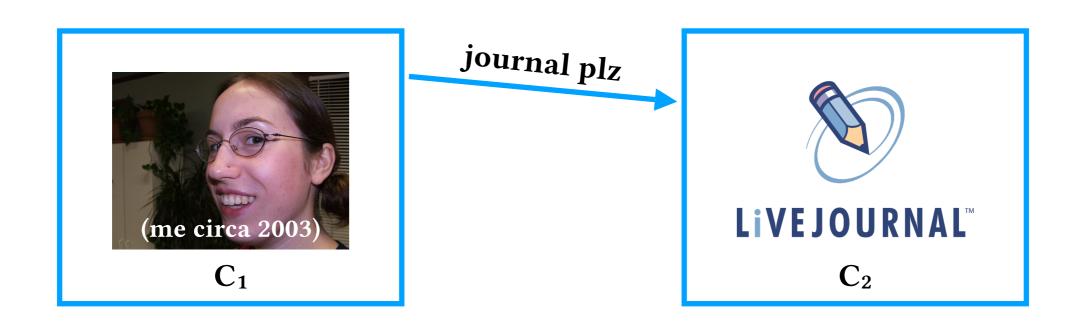
... that communicate by passing messages over a network





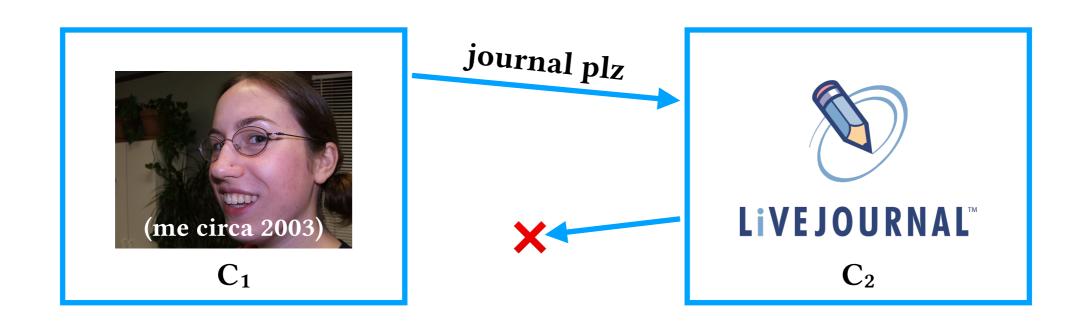
a system made up of independent components

... that communicate by passing messages over a network



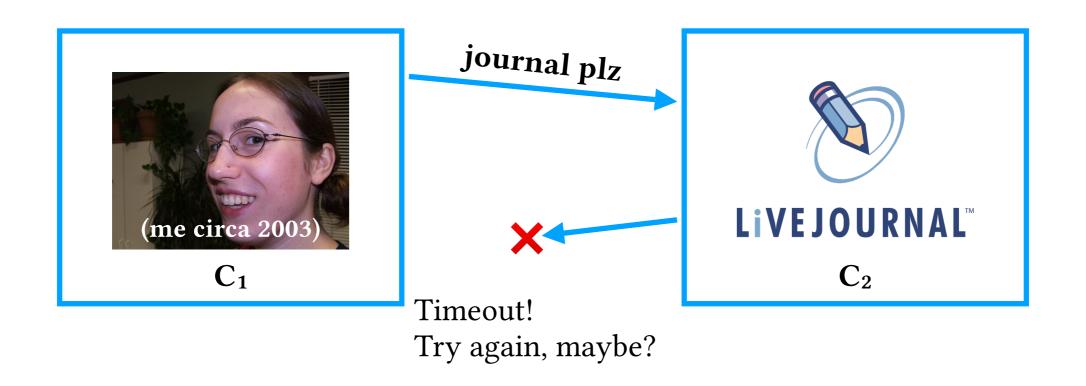
a system made up of independent components

... that communicate by passing messages over a network



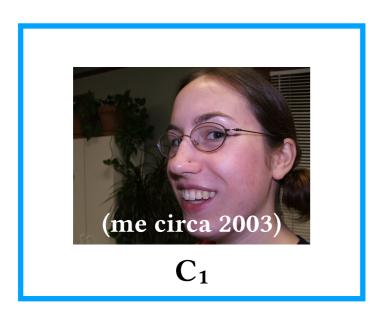
a system made up of *independent* components

... that communicate by passing messages over a network



a system made up of independent components

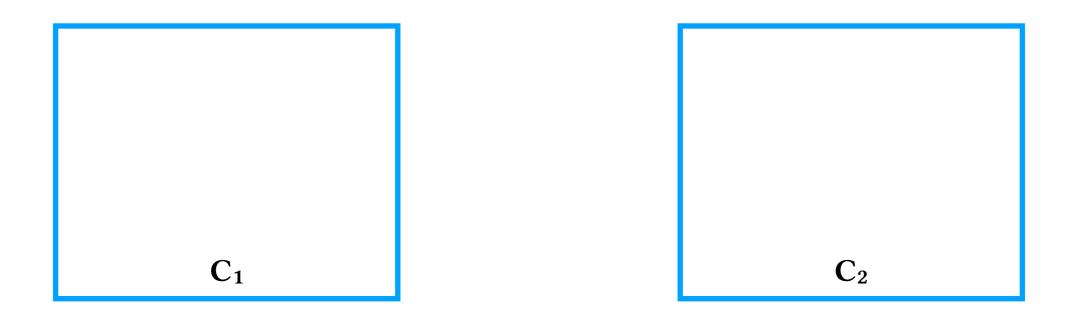
... that communicate by passing messages over a network





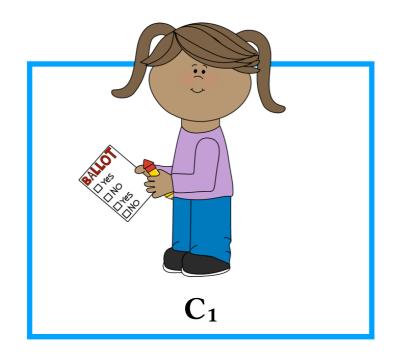
a system made up of *independent* components

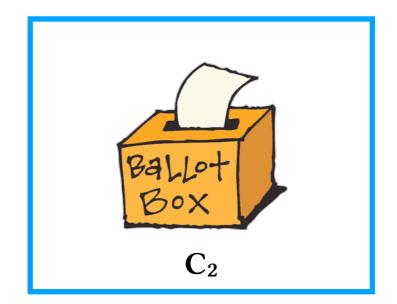
... that communicate by passing messages over a network



a system made up of *independent* components

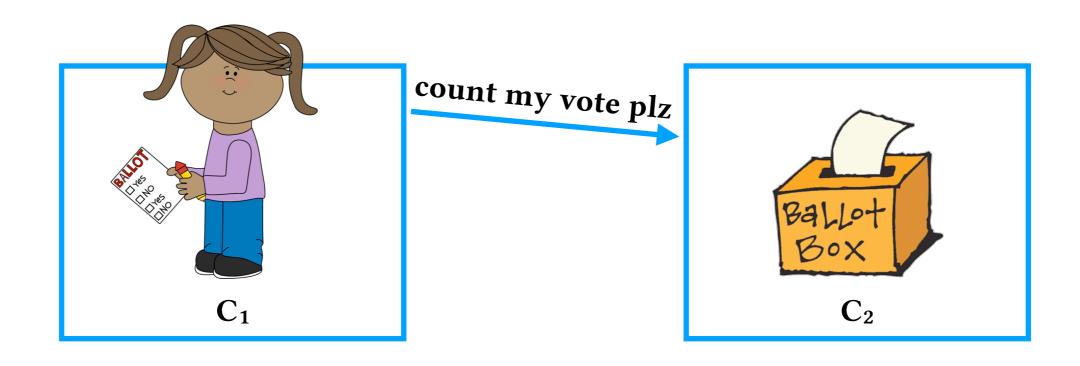
... that communicate by passing messages over a network





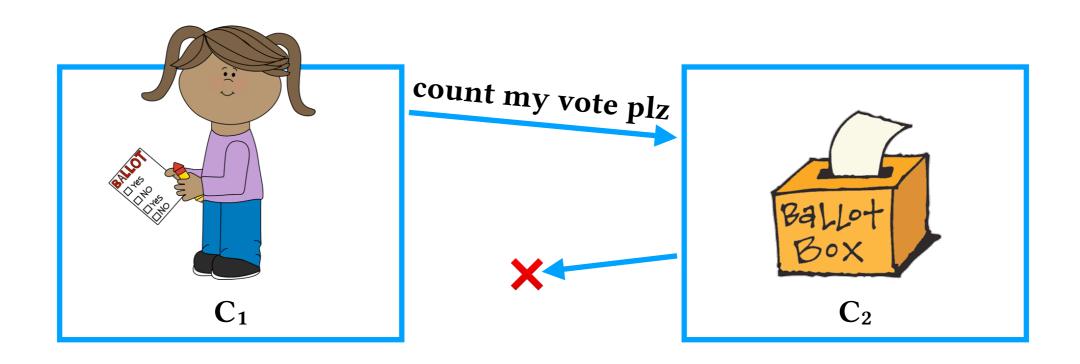
a system made up of independent components

... that communicate by passing messages over a network



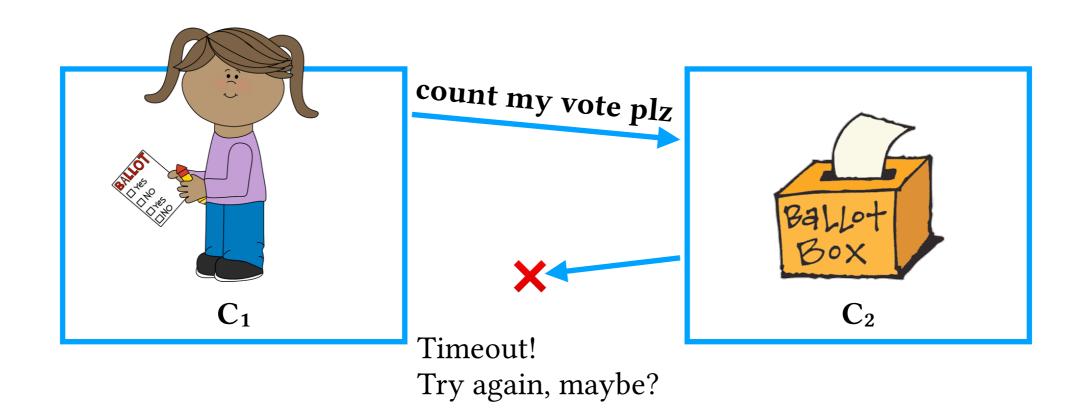
a system made up of *independent* components

... that communicate by passing messages over a network



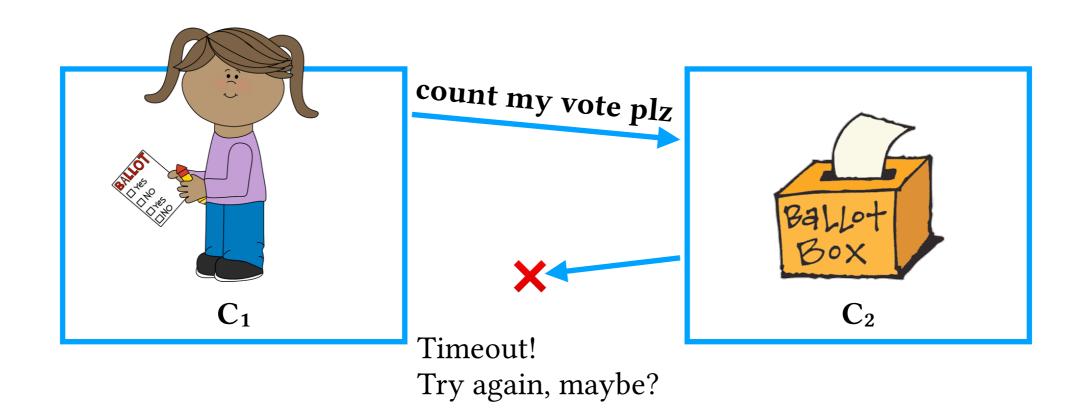
a system made up of *independent* components

... that communicate by passing messages over a network



a system made up of *independent* components

... that communicate by passing messages over a network



a system made up of *independent* components

... that communicate by passing messages over a network

... and in which components or network connections may fail independently



Lindsey Kuper

@lindseykuperwithasharpie 4.22K subscribers 50 videos

More about this channel >

Customize channel

Manage videos

HOME

VIDEOS

PLAYLISTS

COMMUNITY

CHANNELS

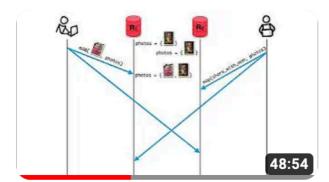
ABOUT

Q

Latest

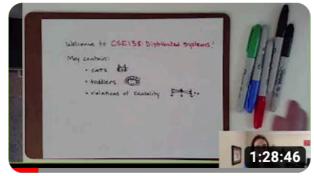
Popular

Oldest



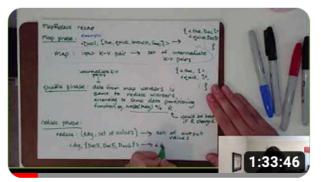
Adventures in Building Reliable Distributed Systems with Liquid...

1.5K views • 1 year ago



CSE138 (Distributed Systems) L18: ask me anything

1.1K views • 2 years ago



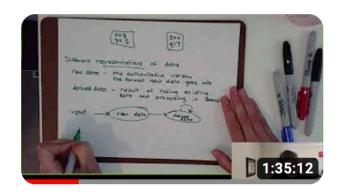
CSE138 (Distributed Systems) L17: MapReduce wrap-up; the math...

1K views • 2 years ago



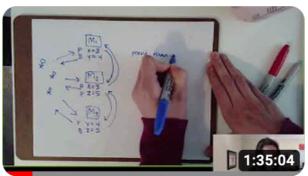
CSE138 (Distributed Systems) guest lecture from Cyrus Hall:...

1.1K views • 2 years ago



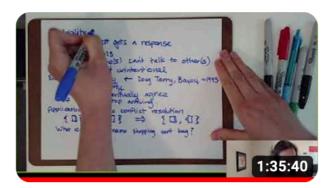
CSE138 (Distributed Systems) L16: MapReduce

1.6K views • 2 years ago



CSE138 (Distributed Systems) L15: introduction to sharding; consisten...

2.3K views • 2 years ago



CSE138 (Distributed Systems) L14: Dynamo: Merkle trees, quorum...

2.2K views • 2 years ago



CSE138 (Distributed Systems) L13: eventual consistency, availability,...

1.7K views • 2 years ago