

Dear Jim Whitehead

This is a letter of support for the proposed Computer Games major.

I have read their charter, as found at:

<http://www.soe.ucsc.edu/~ejw/gamedesign/>. The mathematics department is pleased to be a participating department in this effort. We agree with the "Resource Needs" and "Class Access" provisions of the Charter.

The existence and maintenance of this major will not have a strong impact on the mathematics curriculum and teaching load provided the number of majors is on the order of 100 or less. If instead 100s of majors are attracted to the program we may need additional staffing in order to provide our part of the curriculum. Either way the net result should be positive for Math, as I expect that the program would attract bright highly motivated student who will need to understand some of the mathematics (geometry, linear algebra, calculus, ... ) underlying computer graphics and the construction of gaming environments.

Sincerely, Richard Montgomery

Chair

Math.