

[4] Accuracy, the 9-pt. Laplacian.

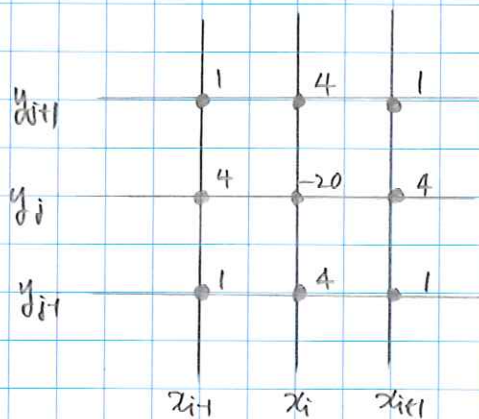
→ For the 5-pt. Laplacian, we easily see that the method is 2nd order in both x & y directions,

→ The local truncation error τ_q is given as

$$\begin{aligned}\tau_q &= \frac{1}{h^2} \left[u(x_{i-1}, y_j) + u(x_{i+1}, y_j) + u(x_i, y_{j-1}) \right. \\ &\quad \left. + u(x_i, y_{j+1}) - 4u(x_i, y_j) \right] - f(x_i, y_j) \\ &= \frac{h^2}{12} (u_{xxxx} + u_{yyyy}) + O(h^4),\end{aligned}$$

⊙ 2nd order, in both x & y ($\Delta x = \Delta y = h$)

→ Compared to this, one can write the 9-pt Laplacian on the 9-pt. stencil:



$$\begin{aligned}\nabla_q^2 U_{ij} &= \frac{1}{6h^2} \left[U_{x_{i-1}, y_{j+1}} + 4U_{x_{i+1}, y_{j+1}} + U_{x_{i+1}, y_{j-1}} \right. \\ &\quad \left. + 4U_{x_{i-1}, y_j} - 20U_{ij} + 4U_{x_{i+1}, y_j} \right. \\ &\quad \left. + U_{x_{i-1}, y_{j-1}} + 4U_{x_i, y_{j-1}} + U_{x_{i+1}, y_{j-1}} \right]\end{aligned}$$

→ One can show that the relationship between the 5-pt and the 9-pt Laplacians is:

$$\nabla_9^2 u(x_i, y_j) = \nabla^2 u(x_i, y_j) + \frac{h^2}{12} (u_{xxxx} + 2u_{xyyy} + u_{yyyy}) + O(h^4)$$

① The local truncation error for $\nabla_9^2 u$ is still $O(h^2)$.

→ The 9-pt Laplacian is 2nd order in both x & y .

→ Although there seems no gain in $\nabla_9^2 u$ in terms of soln accuracy over the 5-pt Laplacian $\nabla^2 u$, there is one very nice advantage when calculating the leading error term due to ①.

→ Note that, assuming $\nabla^2 u = f$, f known

$$\begin{aligned} \text{①} &= \frac{h^2}{12} \nabla^2 (\nabla^2 u) \\ &= \frac{h^2}{12} \nabla^2 f \end{aligned}$$

→ Hence the leading error term ① can be easily computed without knowing the soln u , but can be directly computed from the known fn f .

→ In particular, if $f=0$, then ① = 0, yielding $\nabla_9^2 u$ a fourth-order method.

→ In general, if $f \neq 0$, one can still obtain a fourth-order method of the form

$$\nabla_9^2 U_{ij} = f_{ij}, \quad \text{--- ②}$$

Where, for $f(x,y)$: arbitrary smooth fns, we define

$$f_{ij} = f(x_i, y_j) + \frac{h^2}{12} \nabla^2 f(x_i, y_j) \quad \dots (3)$$

→ Then we get, from (2),

$$\nabla_q^2 U_{ij} = \nabla^2 U_{ij} + \frac{h^2}{12} \nabla^2 f(x_i, y_j) + O(h^4)$$

$$U_{ij} = f(x_i, y_j) + \frac{h^2}{12} \nabla^2 f(x_i, y_j)$$

(∴) The $O(h^2)$ terms cancel out, giving a fourth-order method.

→ This is to be considered as deliberately introducing an $O(h^2)$ error to the right hand side of the eqn, so that the $O(h^2)$ error cancels out perfectly.

→ In case we do NOT have an analytic form of $f(x,y)$, but only know $f(x_i, y_j)$ at the grid pts, we use

$$f_{ij} = f(x_i, y_j) + \frac{h^2}{12} \nabla_5^2 f(x_i, y_j)$$

instead of (3), in order to obtain fourth-order.

5] Two ways of solving the linear system

→ The large linear systems arise from discretizing elliptic eqns.

Two approaches are available;

(1) Direct solvers;

→ provide the exact soln x , modulo rounding errors

→ (ex) Gaussian elimination, LU decomposition, Gauss-Jordan elimination, Cholesky decomposition for SPD, Crout's method for LU, etc.

→ The matrix needs to be stored, at least partially.

(2) Indirect solvers;

→ start with a first approximation (guess), $x^{(0)}$, & compute iteratively a sequence of (hopefully increasingly better) approximations $x^{(k)}$, without ever reaching the exact soln x .

→ (ex) Jacobi, Gauss-Seidel, ^{for SPD} conjugate gradient (CG), incomplete Cholesky, incomplete LU (ILU), Arnoldi process & GMRES (generalized minimum residual), Newton-Krylov methods (nonlinear problems), multigrid methods, etc.

→ The matrix is never stored, and at most need to store nonzero elements.

Rank Operation count in Gaussian elimination (GE) method!

→ Given a general $N \times N$ dense matrix, GE requires $O(N^3)$ operations.

→ Applying a general GE can be very expensive!

(e.g.) 3D Poisson problem on $100 \times 100 \times 100$ grid

$$\rightarrow N = 100^3 = 10^6, \quad \textcircled{!} N^3 = 10^{18}.$$

→ Considering a typical laptop (\sim gigaflop) to run the problem, assuming 10 gigaflops ($= 10 \times 10^9 = 10^{10}$ floating pt. operation/sec) it takes about

$$10^{18} / 10^{10} = 10^8 \text{ sec} > 3 \text{ years.}$$

→ One therefore needs faster approaches, especially for sparse matrices, using efficient algorithms based on, preferably, indirect solvers.

$$1 \text{ year} \hat{=} 3.15 \times 10^7 \text{ sec.}$$

deca	10^1	10^{-1} deci
hecto	10^2	10^{-2} centi
kilo	10^3	10^{-3} milli
mega	10^6	10^{-6} micro
giga	10^9	10^{-9} nano
tera	10^{12}	10^{-12} pico
peta	10^{15}	10^{-15} femto
exa	10^{18}	10^{-18} atto