

two-point Boundary Value problems for ODEs

Def. A two-pt. BVP is a 2nd order differential equation in a scalar or a system form with not enough ICs

→ Note that the IVP of a 2nd order diff'l eqn is well-defined with 2 ICs:

$$\begin{cases} u'' + p(t)u' + q(t)u = g(t), \\ \underbrace{u(t^0) = u^0}_{\text{value}}, \quad \underbrace{u'(t^0) = u'^0}_{\text{slope}} \end{cases} \quad \text{--- ①}$$

with $p(t), q(t) \in C(I), t^0 \in I = [t^0, t^N]$

⇒ ∃! soln to ①.

→ But in BVP, we instead are given $u(t^0) = \alpha, u(t^N) = \beta,$

→ A couple of methods for BVP:

- ① shooting method
- ② finite difference method
- ③ finite element method (Galerkin)
- ④ collocation method
- ⑤ relaxation method (Newton-Raphson - Kantorovich)
- ⑥ eigenvalue problems

III Shooting method

Ex. Newton's second law: $F = ma$

Written as ODE; we get

$$\underbrace{F(t, x(t), x'(t))}_m = \underbrace{m}_{m} \underbrace{\frac{d^2x}{dt^2}}_{\text{acceleration}} \quad \dots \textcircled{2} \quad t \in [t_a, t_b]$$

time position velocity

→ $\textcircled{2}$ can be written as a system of 1st order ODEs:

$$\begin{cases} y_1(t) = x(t) \\ y_2(t) = y_1'(t) = \frac{dx}{dt} \quad (\Rightarrow y_2' = \frac{d^2x}{dt^2}) \end{cases}$$

$$\Rightarrow \begin{bmatrix} y_1'(t) \\ y_2'(t) \end{bmatrix} = \begin{bmatrix} y_2(t) \\ F/m \end{bmatrix} \quad \dots \textcircled{3}$$

⇒ We would happily solve $\textcircled{3}$ as an IVP if we are given two ICs for y_1 & y_2 :

$$\underline{y}(t_a) = \begin{bmatrix} y_1(t_a) \\ y_2(t_a) \end{bmatrix} = \begin{bmatrix} x(t_a) \\ x'(t_a) \end{bmatrix} = \begin{bmatrix} \alpha \\ \beta \end{bmatrix} \quad \dots \textcircled{4}$$

⇒ We can solve $\textcircled{3}$ along $\textcircled{4}$ using those numerical methods we've learned so far.


→ Instead, if we don't have (4) but only know the two boundary conditions at $t = t_a$ & $t = t_b$:

$$\begin{bmatrix} x(t_a) \\ x(t_b) \end{bmatrix} = \begin{bmatrix} \alpha \\ \delta \end{bmatrix}$$

$$\rightarrow \underset{\sim}{y}(t_a) = \begin{bmatrix} y_1(t_a) \\ y_2(t_a) \end{bmatrix} = \begin{bmatrix} x(t_a) \\ x'(t_a) \end{bmatrix} = \begin{bmatrix} \alpha \\ \text{unknown}_1 \end{bmatrix}$$

$$\underset{\sim}{y}(t_b) = \begin{bmatrix} y_1(t_b) \\ y_2(t_b) \end{bmatrix} = \begin{bmatrix} x(t_b) \\ x'(t_b) \end{bmatrix} = \begin{bmatrix} \delta \\ \text{unknown}_2 \end{bmatrix}$$

→ We lack information on how to proceed time-marching of IVPs since there is no information on $x'(t_a)$, assuming we try to solve time-marching from t_a to t_b , not the other way around, from t_b to t_a .

→ this is the topic of BVPs, 

Remark The BVPs can occur in many applications such as

- (i) an elastic beam bending under a distributed transverse load,
- (ii) temp. distribution over a rod with fixed temperatures at the end points

(iii) parabolic PDE $\xrightarrow[t \rightarrow \infty]$ elliptic PDE

$$\frac{\partial u}{\partial t} = k \left(\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} \right)$$

$$\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} = 0$$

In general, given a 2nd order ODE

$$u'' = f(t, u, u'), \quad t_a < t < t_b \quad \text{--- (5)}$$

with BCs:

$$\begin{cases} u(t_a) = \alpha \\ u(t_b) = \beta \end{cases}, \quad \text{--- (6)}$$

We convert (5) into, using a new set of variables

$$\begin{cases} y_1(t) = u(t) \\ y_2(t) = y_1'(t) = u'(t) \end{cases}, \quad (y_2' = u'')$$

$$\begin{bmatrix} y_1'(t) \\ y_2'(t) \end{bmatrix} = \begin{bmatrix} y_2(t) \\ f(t, y_1, y_2) \end{bmatrix}, \quad \text{--- (7)} \\ t_a < t < t_b$$

where the BCs (6) can be written as

$$\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} y_1(t_a) \\ y_2(t_a) \end{bmatrix} + \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} y_1(t_b) \\ y_2(t_b) \end{bmatrix} = \begin{bmatrix} \alpha \\ \beta \end{bmatrix}, \quad \text{(8)}$$

→ If we let $\underline{y}(t) = \begin{bmatrix} y_1(t) \\ y_2(t) \end{bmatrix}$, then

$$\textcircled{7} \Leftrightarrow \underline{y}'(t) = f(t, \underline{y}(t)), \quad \text{with}$$

$$\underline{g}(\underline{y}(t_a), \underline{y}(t_b)) \equiv \begin{bmatrix} y_1(t_a) - \alpha \\ y_2(t_b) - \beta \end{bmatrix} = \underline{0},$$

$$\underline{g} : \mathbb{R}^{2n} \rightarrow \mathbb{R}^n,$$

→ Note that the full set of ICs & BCs :

$$\left. \begin{aligned} \underline{y}(t_a) &= \begin{bmatrix} y_1(t_a) \\ y_2(t_a) \end{bmatrix} = \begin{bmatrix} \alpha \\ \text{unknown}_1 \end{bmatrix}, \\ \underline{y}(t_b) &= \begin{bmatrix} y_1(t_b) \\ y_2(t_b) \end{bmatrix} = \begin{bmatrix} \beta \\ \text{unknown}_2 \end{bmatrix}. \end{aligned} \right\}$$

→ The strategy we take in the shooting method is the following :

Step 1 take an initial guess for unknown₁;
unknown₁ = $y_2^{(0)}(t_a)$.

Step 2 With $y_2^{(0)}(t_a)$, we solve the IVP using

$$\underline{y}(t_a) = \begin{bmatrix} y_1(t_a) \\ y_2(t_a) \end{bmatrix} = \begin{bmatrix} \alpha \\ y_2^{(0)}(t_a) \end{bmatrix}$$

\Downarrow $u'(t_a)$ \rightarrow initial guess for $u'(t_a)$.

Step 3 Check how well the true-matching soln at $t = t_b$, denoted as

$$y_1^{(0)}(t_b; y_2^{(0)}(t_a)) \rightarrow y_1^{(0)} \text{ at } t_b \text{ as a soln of } y_2^{(0)}(t_a)$$

compares with β , the true bdy value at $t = t_b$, $y_1(t_b) = u(t_b) = \beta$.

Step 4 If $y_1^{(0)}(t_b; y_2^{(0)}(t_a)) \approx \beta$, then the search is successful and exit.

Otherwise, the search continues with a new initial guess of the slope

$$u'(t_a), \quad y_2^{(k)}(t_a), \quad k=1, 2, \dots \quad \text{--- (9)}$$

$$\Rightarrow \left[y_1^{(k)}(t_b; y_2^{(k)}(t_a)) \rightarrow \beta, \quad k=1, 2, \dots \right]$$

Rmk The procedure (9) is to be solved using a root finding problem of a fn h defined by

$$h \equiv h(y_2^{(k)}(t_a)) \equiv y_1^{(k)}(t_b; y_2^{(k)}(t_a)) - \beta = 0$$

↑
treat this as a sequence
variable, $k=1, 2, \dots$

↓
true value
 y_1 at
 $t=t_b$.

↓
a shooting
value of y_1
at $t=t_b$
using the
initial guess
 $y_2^{(k)}(t_a)$, the
slope of u at
 t_a (i.e., $u'(t_a)$).

Rmk Newton's root finding Algorithm

→ Consider $f(x+h) \approx f(x) + f'(x)h$, and we are interested in finding the root of $f(x+h)$, i.e., we want to find $x^* = x+h$ s.t. $f(x^*) = 0$.

→ If we approximate $f(x+h)$ using $f(x) + f'(x)h$, then $f(x^*) = 0 \Leftrightarrow h = -\frac{f(x)}{f'(x)}$, assuming $f'(x) \neq 0$.

⇒ Algorithm

x_0 = initial guess

estimator = large number (10^6)

while estimator $> \epsilon$, $k=0, 1, 2, \dots$

$$x_{k+1} = x_k - \frac{f(x_k)}{f'(x_k)}$$

 estimator = $-f(x_k)/f'(x_k)$
 endwhile

Remark If we use Newton's root finder for the function

$$h \equiv h(y_2^{(k)}(t_a)) = 0, \text{ then}$$

Algorithm

Initial guess $y_2^{(0)}(t_a)$

estimator = large

while estimator $> \epsilon$, $k = 0, 1, \dots$

$$y_2^{(k+1)}(t_a) = y_2^{(k)}(t_a) - \frac{h(y_2^{(k)}(t_a))}{h'(y_2^{(k)}(t_a))}$$

$$\text{estimator} = - \frac{h(y_2^{(k)}(t_a))}{h'(y_2^{(k)}(t_a))}$$

endwhile

→ Note that if estimator $\rightarrow 0$, then

$y_2^{(k)}(t_a)$ converges to the true

slope $u'(t_a) \equiv y_2'(t_a)$, which is

unknown,

Remark Note that, analytically, we set

$$h'(y_2^{(k)}(t_a)) = [y_1^{(k)}(t_b; y_2^{(k)}(t_a)) - \beta]'$$

$$\begin{aligned} \underbrace{y_1' = y_2'}_{\approx y_2^{(k)}} &= [y_1^{(k)}(t_b; y_2^{(k)}(t_a))] - \underbrace{(\beta)'}_{=0} \\ &= y_2^{(k)}(t_b) \end{aligned}$$

Remark. One can use Secant method to replace the analytical derivative

$$h'(y_2^{(k)}(t_a))$$

with a numerical approximation

$$h'(y_2^{(k)}(t_a)) \approx \frac{h(y_2^{(k)}(t_a)) - h(y_2^{(k-1)}(t_a))}{y_2^{(k)}(t_a) - y_2^{(k-1)}(t_a)}$$

Ex.
$$\begin{cases} u'' = 6t, & 0 < t < 1 \\ u(0) = 0, & u(1) = 1 \end{cases}$$

$$\Rightarrow \begin{bmatrix} y_1' \\ y_2' \end{bmatrix} = \begin{bmatrix} y_2 \\ 6t \end{bmatrix} \quad \text{where} \quad \begin{cases} y_1 = u \\ y_2 = y_1' = u' \end{cases}$$

\Rightarrow we know two BCs only:

$$\underline{y}(0) = \begin{bmatrix} y_1(0) \\ y_2(0) \end{bmatrix} = \begin{bmatrix} 0 \\ ? \end{bmatrix} \stackrel{\text{let}}{\equiv} \begin{bmatrix} 0 \\ y_2^{(0)}(0) \end{bmatrix},$$

$$\underline{y}(1) = \begin{bmatrix} y_1(1) \\ y_2(1) \end{bmatrix} = \begin{bmatrix} 1 \\ ? \end{bmatrix}$$

\leftarrow initial guess of the slope

\leftarrow target

\Rightarrow let $h(y_2^{(k)}(0)) = y_1(1; y_2^{(k)}(0)) - 1$

\Rightarrow If using secant method to evaluate h' , and if using FE for each ILP given by $y_2^{(k)}(0)$; we get

Algorithm

$y_2^{(0)}(0) = \text{initial guess}$

for $k=0, 1, 2, \dots$

$y_1^n = y_1(t^n)$

$$\begin{cases} y_1^{n+1} = y_1^n + \Delta t y_1'(t^n) = y_1^n + \Delta t y_2^n \\ y_2^{n+1} = y_2^n + \Delta t y_2'(t^n) = y_2^n + \Delta t (6t^n) \end{cases}$$

More precisely, if we write the first step calculation $n=1$;

use the initial guess

$$\begin{cases} y_1^1 = y_1^0 + \Delta t y_2^0 = y_1^0 + \Delta t y_2^{(0)}(0) \\ y_2^1 = y_2^0 + \Delta t (6t^0) = y_2^{(0)}(0) + \Delta t (6 \cdot 0) \\ \quad \quad \quad = y_2^{(0)}(0). \end{cases}$$

$t^0 = 0 \cdot \Delta t = 0$

Note $t^n = n \Delta t$

The second step $n=2$;

$$\begin{cases} y_1^2 = y_1^1 + \Delta t y_2^1 \\ y_2^2 = y_2^1 + \Delta t (6t^1) \end{cases}$$

\vdots

$$\begin{cases} y_1^N = y_1^{N-1} + \Delta t y_2^{N-1} \\ y_2^N = y_2^{N-1} + \Delta t (6t^{N-1}) \end{cases}$$

where $t^N = 1$.

If $t^N = 1$, stop.

Once reached to $t^N=1$, then
compute

$$y_{j_2}^{(k+1)}(0) = y_{j_2}^{(k)}(0) - \frac{h(y_{j_2}^{(k)}(0))}{h'(y_{j_2}^{(k)}(0))}$$

$$= y_{j_2}^{(k)}(0) - h(y_{j_2}^{(k)}(0)) \frac{y_{j_2}^{(k)}(0) - y_{j_2}^{(k-1)}(0)}{h(y_{j_2}^{(k)}(0)) - h(y_{j_2}^{(k-1)}(0))}$$

*new estimator using
Secant method*

If the new estimator

$$h(y_{j_2}^{(k)}(0)) \frac{y_{j_2}^{(k)}(0) - y_{j_2}^{(k-1)}(0)}{h(y_{j_2}^{(k)}(0)) - h(y_{j_2}^{(k-1)}(0))} \approx 0$$

then stop.

else $k=k+1$,
continue

Note: If we used the exact method for $h'(y_2^{(k)}(0))$, then as seen before,

$$h'(y_2^{(k)}(0)) = [y_1(1; y_2^{(k)}(0)) - 1]'$$
$$= y_1'(1; y_2^{(k)}(0))$$

$$\textcircled{y_1' = y_2 \approx y_2^{(k)}} \rightarrow = y_2^{(k)}(1)$$

then the estimator looks like

$$\frac{h(y_2^{(k)}(0))}{h'(y_2^{(k)}(0))} = \frac{y_1(1; y_2^{(k)}(0)) - 1}{y_2^{(k)}(1)} \quad \textcircled{10}$$

and we stop when $\textcircled{10} \approx 0$.

Rank Pros & Cons of the shooting method:

- ① conceptually simple, easy to implement using existing software for IVPs, plus for root finding methods
- ② the stability of the shooting method is inherited by that of the associated IVP,

→ hence the shooting method may become unstable (if the IVP is unstable) even though the BVP is stable

→ thus it can be extremely difficult for convergence

- ③ for some initial guesses for the IVPs, the soln of the IVP may not exist over the entire domain of integration
→ this can occur when the soln become unbounded even before reaching at $t = t^{\max}$ (the end point of the BVP).

[2] Finite difference method (FDM)

- FDM can be an alternative to the shooting method which iterates until the BCs are met with the convergent condition.
- FDM converts BVPs directly into a system of algebraic eqns rather than a sequence of IVPs as in the shooting method.
- FDM approximates its soln on a set of discrete mesh points over the domain.
- Given a scalar two-pt. BVP:

$$\begin{cases} u''(t) = f(t, u, u'), & t_a < t < t_b \\ \text{BC: } u(t_a) = \alpha, & u(t_b) = \beta. \end{cases}$$

FDM introduces mesh pts:

$$t^n = t_a + n \Delta t, \quad n = 0, 1, \dots, N+1,$$

Where $\Delta t = \frac{(t_b - t_a)}{N+1}$,

Note $t^{N+1} = t_a + (N+1) \Delta t = t_a + (t_b - t_a) = t_b$.

— We seek for approximate solns

$$U^n \approx u(t^n), \quad n=1, 2, \dots, N$$

(Note, we do not approximate at $n=0$ & $n=N+1$ which are the BCs)

— We now replace $u'(t^n)$ & $u''(t^n)$ with finite difference apps :

$$\left\{ \begin{array}{l} u'(t^n) \approx \frac{U^{n+1} - U^{n-1}}{2\Delta t} \quad (\text{central difference}) \\ u''(t^n) \approx \frac{U^{n+1} - 2U^n + U^{n-1}}{\Delta t^2} \end{array} \right.$$

— They are both $\sim \mathcal{O}(\Delta t^2)$ for approximating $u'(t^n)$ & $u''(t^n)$, respectively.

— The resulting difference relation :

$$\frac{U^{n+1} - 2U^n + U^{n-1}}{\Delta t^2} = f\left(t^n, U^n, \frac{U^{n+1} - U^{n-1}}{2\Delta t}\right),$$

$$n=1, 2, \dots, N$$

and

$$\underline{x} = \begin{bmatrix} v^1 \\ v^2 \\ \vdots \\ v^N \end{bmatrix}$$

→ The tridiagonal linear system is nonsingular and can be solved for \underline{x} using numerical methods for inverting \underline{A} such as

- (i) Gaussian elimination (LU factorization)
- (ii) Gauss - Jordan elimination
- (iii) Cholesky factorization for symmetric positive definite \underline{A}
- (iv) Crout's method for LU decomposition