

# Addendum to Dynamic Partial-Order Reduction for Model Checking Software

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On page 6 of our POPL’2005 paper, we wrote that “sleep sets can be added exactly as described in [10]”. Specifically, sleep sets can be added to the algorithm of Figure 3 as follows:

- line 5 should be replaced with

$$\text{let } E = \{q \in \text{enabled}(\text{pre}(S, i)) \mid q = p \text{ or } \exists j \in \text{dom}(S) : j > i \text{ and } q = \text{proc}(S_j) \text{ and } j \rightarrow_S p\} \setminus \text{Sleep}(\text{pre}(S, i));$$

- line 7 should be replaced with

$$\text{else add all } q \in (\text{enabled}(\text{pre}(S, i)) \setminus \text{Sleep}(\text{pre}(S, i))) \text{ to } \text{backtrack}(\text{pre}(S, i));$$

The rules for defining and manipulating sleep sets are the same as in [10].

The correctness of this combination can be proved as follows. The definition of  $E(S, i, p)$  (see the appendix) becomes:

$$\{ q \in \text{enabled}(\text{pre}(S, i)) \mid q = p \text{ or } \exists j \in \text{dom}(S) : j > i \text{ and } q = \text{proc}(S_j) \text{ and } j \rightarrow_S p\} \setminus \text{Sleep}(\text{pre}(S, i))$$

The definition of  $PC(S, j, p)$  then becomes:

if  
 $S$  is a transition sequence from  $s_0$  in  $A_G$   
and  $i = \max(\{i \in \text{dom}(S) \mid S_i \text{ is dependent and co-enabled with } \text{next}(\text{last}(S), p) \text{ and } i \not\rightarrow_S p\})$   
and  $i \leq j$   
then  
if  $E(S, i, p) \neq \emptyset$   
then  $\text{backtrack}(\text{pre}(S, i)) \cap E(S, i, p) \neq \emptyset$   
else  $\text{backtrack}(\text{pre}(S, i)) = \text{enabled}(\text{pre}(S, i)) \setminus \text{Sleep}(\text{pre}(S, i))$

The postcondition  $PC$  for  $\text{Explore}(S)$  becomes:

$$\forall p \forall w : (\forall w_i \in [w] : w_i^1 \notin \text{Sleep}(\text{last}(S))) \Rightarrow PC(S.w, |S|, p)$$

where  $\forall w_i \in [w]$  denotes the set of sequences  $w_i$  of transitions equivalent to  $w$  (i.e., transition sequences that are part of the same Mazurkiewicz’s trace – see [10] for details), and where  $w_i^1$  denotes the first transition of  $w_i$ .

In the presence of sleep sets, we use the following definition (similar notions are used in [9], for instance in Theorem 5.2):

DEFINITION 1. *A set  $T \subseteq \mathcal{T}$  of transitions enabled in a state  $s$  is partially persistent in  $s$  iff, for all nonempty sequences  $w$  of transitions*

$$s_1 \xrightarrow{t_1} s_2 \xrightarrow{t_2} s_3 \dots \xrightarrow{t_{n-1}} s_n \xrightarrow{t_n} s_{n+1}$$

*from  $s$  in  $A_G$  and including only transitions  $t_i \notin T$ ,  $1 \leq i \leq n$ , and such that  $\forall w_i \in [w] : w_i^1 \notin \text{Sleep}(s)$ ,  $t_n$  is independent with all the transitions in  $T$ .*

If  $\text{Sleep}(s) = \emptyset$ , this definition coincides with the definition of persistent sets. Note that if  $T = \text{enabled}(s) \setminus \text{Sleep}(s)$ ,  $T$  is a partially persistent set in  $s$ .

With sleep sets, Lemma 1 and Theorem 1 in the appendix remains the same except that “is a persistent set in  $s$ ” has to be replaced by “is a partially persistent set in  $s$ ” in both. From this modified Theorem 1, it follows from the proof of Theorem 2 in [10] that all deadlocks (terminating states) are visited by the combined algorithm using sleep sets.

For clarity and completeness, we include below those modified versions of Lemma 1 and Theorem 1 extended with sleep sets, as well as their proof.

LEMMA 1. *Whenever a state  $s$  reached after a transition sequence  $S$  is backtracked during the search performed by the algorithm of Figure 3, the set  $T$  of transitions that have been explored from  $s$  is a partially persistent set in  $s$ , provided the postcondition  $PC$  holds for every recursive call  $\text{Explore}(S.t)$  for all  $t \in T$ .*

PROOF. Let

$$\begin{aligned} s &= \text{last}(S) \\ T &= \{\text{next}(s, p) \mid p \in \text{backtrack}(s)\} \end{aligned}$$

If  $T$  is not  $\text{enabled}(s) \setminus \text{Sleep}(s)$ ,  $T$  is non-empty and we prove that  $T$  is a partially persistent set in  $s$  by contradiction: assume that there exist  $t_1, \dots, t_n \notin T$  such that

1.  $S.t_1 \dots t_n$  is a transition sequence from  $s_0$  in  $A_G$  and
2.  $\forall w_i \in [t_1 \dots t_n] : w_i^1 \notin \text{Sleep}(s)$  and
3.  $t_1, \dots, t_{n-1}$  are all independent with  $T$  and
4.  $t_n$  is dependent with some  $t \in T$ .

Let  $w = t_1 \dots t_{n-1}$ . By property of independence, this implies that  $t$  is enabled in the state  $last(S.w)$  and hence co-enabled with  $t_n$ . Without loss of generality, assume that  $t_1 \dots t_n$  is the *shortest* such sequence. We thus have that

$$\forall 1 \leq i < n : i \rightarrow_{S.w} proc(t_n)$$

(If this was not true for some  $i$ , the same transition sequence without  $i$  would also satisfy our assumptions and be shorter.)

By definition,  $S.w$  is itself a transition sequence from  $s_0$  in  $A_G$  and we have

$$next(last(S.w), proc(t_n)) = t_n$$

If  $proc(t) = proc(t_n)$  then

$$\begin{aligned} t &= next(last(S), proc(t)) \\ &= next(last(S.w), proc(t)) \\ &= t_n \end{aligned}$$

since  $t$  is independent with all the transitions in  $w$ , contradicting that  $t_n \notin T$ . Hence  $proc(t) \neq proc(t_n)$ .

Since  $t$  is in a different process than  $t_n$  and since  $t$  is independent with all the transitions in  $w$ , we have

$$\begin{aligned} t_n &= next(last(S.w), proc(t_n)) \\ &= next(last(S.w.t), proc(t_n)) \\ &= next(last(S.t.w), proc(t_n)) \end{aligned}$$

Since  $t \in T$ ,  $t$  is executed from  $s$ . Since  $\forall w_i \in [w] : w_i^1 \notin Sleep(s)$  and since  $t_1, \dots, t_n \notin T$  (i.e., none of those transitions are executed from  $s$ ), none of the  $w_i^1$  transitions are in  $Sleep(last(S.t))$  (by construction – see the rules for defining sleep sets in [10]).

Let  $i = |S| + 1$ . Consider the postcondition

$$PC(S.t.w, i, proc(t_n))$$

for the recursive call  $Explore(S.t)$ . Clearly,

$$i \not\rightarrow_{S.t.w} proc(t_n)$$

(since  $t$  is in a different process than  $t_n$  and since  $t$  is independent with  $t_1, \dots, t_{n-1}$ ). In addition, we have (by definition of  $E$ ):

$$\begin{aligned} E(S.t.w, i, proc(t_n)) \subseteq \\ \{proc(t_1), \dots, proc(t_{n-1}), proc(t_n)\} \cap enabled(s) \end{aligned}$$

Moreover, we have by construction:

$$\forall j \in dom(S.t.w) : j > i \Rightarrow j \rightarrow_{S.t.w} proc(t_n)$$

Hence, by the postcondition  $PC$  for the recursive call  $Explore(S.t)$ , either  $E(S.t.w, i, proc(t_n))$  is nonempty and at least one process in  $E(S.t.w, i, proc(t_n))$  is in  $backtrack(s)$ , or  $E(S.t.w, i, proc(t_n))$  is empty and all the processes in  $enabled(s) \setminus Sleep(s)$  are in  $backtrack(s)$ . In either case, at least one transition among  $\{t_1, \dots, t_n\}$  is in  $T$ . This contradicts the assumption that  $t_1, \dots, t_n \notin T$ .

□

**THEOREM 1.** *Whenever a state  $s$  reached after a transition sequence  $S$  is backtracked during the search performed by the algorithm of Figure 3 in an acyclic state space, the postcondition  $PC$  for  $Explore(S)$  is satisfied, and the set  $T$  of transitions that have been explored from  $s$  is a partially persistent set in  $s$ .*

PROOF. Let

$$\begin{aligned} s &= last(S) \\ T &= \{next(s, p) \mid p \in backtrack(s)\} \end{aligned}$$

The proof is by induction on the order in which states are backtracked.

(Base case) Since the state space  $A_G$  is acyclic and since the search is performed in depth-first order, the first backtracked state must be either a deadlock where no transition is enabled, or a state  $s$  where  $enabled(s) = Sleep(s)$  (i.e., all transitions enabled in  $s$  are in  $Sleep(s)$ ). Therefore, in either case, the postcondition for that state becomes  $\forall p : PC(S, |S|, p)$ , and is directly established by lines 3–9 of the algorithm of Figure 3.

(Inductive case) We assume that each recursive call to  $Explore(S.t)$  satisfies its postcondition. That  $T$  is a partially persistent set in  $s$  then follows by Lemma 1. We show that  $Explore(S)$  ensures its postcondition  $PC$  for any  $p$  and  $w$  such that  $S.w$  is a transition sequence from  $s_0$  in  $A_G$  and such that  $\forall w_i \in [w] : w_i^1 \notin Sleep(last(S))$ .

1. Suppose some transition in  $w$  is dependent with some transition in  $T$ . In this case, we split  $w$  into  $X.t.Y$ , where all the transitions in  $X$  are independent with all the transitions in  $T$  and  $t$  is the first transition in  $w$  that is dependent with some transition in  $T$ . Since  $T$  is a partially persistent set in  $s$ ,  $t$  must be in  $T$  (otherwise,  $T$  would not be partially persistent in  $s$ ). Thus,  $t$  is independent with all the transitions in  $X$ . By property of independence, this implies that the transition sequence  $t.X.Y$  is executable from  $s$ . It also implies that  $t$  is one of the  $w_i^1$  transitions.

(Case 1.a) If  $t$  is the first transition of the  $w_i^1$  transitions of  $w$  to be executed in  $s$  and since none of those are in  $Sleep(last(S))$ , then  $Sleep(last(S.t))$  does not contain any of the  $w_i^1$  transitions either (by the rules defining sleep sets in [10]). By applying the inductive hypothesis to the recursive call  $Explore(S.t)$  for the sequence  $X.Y$ , we know

$$\forall p : PC(S.t.X.Y, |S| + 1, p)$$

which implies (by the definition of  $PC$ ) that

$$\forall p : PC(S.t.X.Y, |S|, p)$$

Since  $t$  is independent with all the transitions in  $X$ , we also have that

$$\forall i \in dom(S.t.X.Y) : i \rightarrow_{S.t.X.Y} p \text{ iff } i \rightarrow_{S.X.t.Y} p$$

Therefore, by definition,

$$PC(S.t.X.Y, |S|, p) \text{ iff } PC(S.X.t.Y, |S|, p)$$

We can thus conclude that

$$\forall p : PC(S.X.t.Y, |S|, p)$$

(Case 1.b) Otherwise, let  $t'$  be the first transition of the  $w_i^1$  transitions of  $w$  which is executed in  $s$  before  $t$ . We thus have  $w = X.t.W.t'.Z$ . Since  $t'$  is one of the  $w_i^1$  transitions, we know (by definition of  $w_i^1$ ) that  $t'$  is independent of all transitions in  $X.t.W$ .

The same reasoning as in the previous case 1.a can be applied to  $\text{Explore}(S.t')$  and the sequence  $X.t.W.Z$ . We can thus prove that

$$PC(S.t'.X.t.W.Z, |S|, p) \text{ iff } PC(S.X.t.W.t'.Z, |S|, p)$$

and conclude again that

$$\forall p : PC(S.w, |S|, p)$$

2. Suppose that all the transitions in  $w$  are independent with all the transitions in  $T$  and  $p \in \text{backtrack}(s)$ . Then

- (a)  $\text{next}(s, p) \in T$ ;
- (b)  $\text{next}(s, p)$  is independent with  $w$ ;
- (c)  $p$  is a different process from any transition in  $w$ ;
- (d)  $\text{next}(\text{last}(S.w), p) = \text{next}(\text{last}(S), p)$ ;
- (e)  $\forall i \in \text{dom}(S) : i \rightarrow_{S.w} p$  iff  $i \rightarrow_S p$ .

Thus, we have  $PC(S.w, |S|, p)$  iff  $PC(S, |S|, p)$ , and the latter is directly established by the lines 3–9 of the algorithm for all  $p$ .

3. Suppose that all the transitions in  $w$  are independent with all the transitions in  $T$  and  $p \notin \text{backtrack}(s)$ . Pick any  $t \in T$ . We then have that

- (a)  $\text{proc}(t) \neq p$ ;
- (b)  $t$  independent with all the transitions in  $w$ ;
- (c)  $\text{next}(\text{last}(S.w), p) = \text{next}(\text{last}(S.t.w), p)$ ;
- (d)  $\forall i \in \text{dom}(S) : i \rightarrow_{S.w} p$  iff  $i \rightarrow_{S.t.w} p$ .

Thus, we have  $PC(S.w, |S|, p)$  iff  $PC(S.t.w, |S|, p)$ .

Since none of the  $w_i^1$  transitions are in  $\text{Sleep}(\text{last}(S))$  and since none of those transitions are executed in  $s$ ,  $\text{Sleep}(\text{last}(S.t))$  does not contain any of the  $w_i^1$  transitions either (by the rules defining sleep sets in [10]).

By applying the inductive hypothesis to the recursive call  $\text{Explore}(S.t)$ , we know

$$\forall p : PC(S.t.w, |S| + 1, p)$$

which implies (by the definition of  $PC$ ) that

$$\forall p : PC(S.t.w, |S|, p)$$

which in turn implies

$$\forall p : PC(S.w, |S|, p)$$

as required.

□

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