

# Space-Time Steering Kernel Regression for Video

Version 1

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# Directory Structure

- Kernel Regression 3D
  - The directory contains the 3-D classic and steering kernel regression for video processing.
- Utilities
  - The directory contains some utility functions.
- Examples
  - The directory contains some video upscaling example, which show how to use the 3-D kernel regression functions.
- MotionToolbox\_Hiro
  - The directory contains the motion estimation functions.

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# ckr2\_regular3D

- Description
  - Second order classic kernel regression in 3-D
- Usage
  - $[z, zx1, zx2, zx3] = \text{ckr2\_regular3D}(y, h, rs, rt, ksize)$
- Returns
  - $z$  : the estimated video
  - $zx1, zx2, zx3$  : the estimated gradients along  $x1, x2,$  and  $x3$  directions
- Parameters
  - $y$  : the input video
  - $h$  : the global smoothing parameter
  - $rs$  : the spatial upscaling factor
  - $rt$  : the temporal upscaling factor
  - $ksize$  : the support size of the kernel function

# skr2\_regular3D

- Description
  - Second order steering kernel regression in 3-D
- Usage
  - $[z, zx1, zx2, zx3] = \text{skr2\_regular3D}(y, h, C, rs, rt, ks, kt)$
- Returns
  - $z$  : the estimated video
  - $zx1, zx2, zx3$  : the estimated gradients along  $x1, x2,$  and  $x3$  directions
- Parameters
  - $y$  : the input video
  - $h$  : the global smoothing parameter
  - $C$  : the steering matrices
  - $rs$ : the spatial upscaling factor
  - $rt$  : the temporal upscaling factor
  - $ks$  : the spatial support size of the kernel function
  - $kt$  : the temporal support size of the kernel function

# ckr2\_motioncomp3D\_5frames

- Description
  - Second order classic kernel regression in 3-D with motion compensation
- Usage
  - $[z \ zx1 \ zx2 \ zx3] = \text{ckr2\_motioncomp3D\_5frames}(y, mv, rs, h, ksize)$
- Returns
  - $z$  : the estimated image
  - $zx1, zx2, zx3$  : the estimated gradient images along  $x1, x2,$  and  $x3$  directions
- Parameters
  - $y$  : the input video
  - $mv$  : motion vectors
  - $h$  : the global smoothing parameter
  - $rs$ : the spatial upscaling factor
  - $ksize$  : the spatial support size of the kernel function
- Note
  - This function estimate a pixel with the local analysis window,  $ksize \times ksize \times 5$  frames.

# skr2\_motioncomp3D\_5frames

- Description
  - Second order classic kernel regression in 3-D with motion compensation
- Usage
  - $[z \text{ zx1 } \text{zx2 } \text{zx3}] = \text{skr2\_motioncomp3D\_5frames}(y, mv, rs, h, C, ksize, tshift)$
- Returns
  - $z$  : the estimated image
  - $\text{zx1}, \text{zx2}, \text{zx3}$  : the estimated gradient images along  $x_1, x_2,$  and  $x_3$  directions
- Parameters
  - $y$  : the input video
  - $mv$  : motion vectors
  - $h$  : the global smoothing parameter
  - $C$  : the steering matrices
  - $rs$ : the spatial upscaling factor
  - $ksize$  : the spatial support size of the kernel function
  - $tshift$  : the shift parameter which shifts the temporal estimating positions. ( $1 \leq tshift < 1$ )
- Note
  - This function estimate a pixel with the local analysis window,  $ksize \times ksize \times 5$  frames.

# steering3D

- Description
  - the function estimates steering matrices for 3-D Steering kernel regression
- Usage
  - $C = \text{steering3D}(zx1, zx2, zx3, ws, wt, lambda, alpha, rs, rt)$
- Returns
  - $C$  : the steering matrices
- Parameters
  - $zx1, zx2, zx3$  : the gradients along  $x1, x2,$  and  $x3$ -axes
  - $ws$  : the spatial window size of the estimation of steering matrices
  - $wt$  : the temporal window size of the estimation of steering matrices
  - $lambda$  : the regularization parameter
  - $alpha$  : the structure sensitivity
  - $rs$  : the spatial downsampling factor
  - $rt$  : the temporal downsampling factor

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# Examples

- 8 examples are available to show how to use the kernel regression functions.
  - “Stefan\_3DSKR\_motioncomp.m”
    - Space-time upscaling example of Foreman video using the 3-D steering kernel regression with motion compensation.
  - “Foreman\_3DSKR\_motioncomp.m”
    - Space-time upscaling example of Foreman video using the 3-D steering kernel regression with motion compensation.